CS-376 Final Project  
Self Assessment

Your group should fill out one copy of this form and include it with your assignment when you turn it in.

# Group

*Who’s in your group?*

1. John Nguyen
2. Evan Nagareda

# Goals

*Say a few words about what you wanted the game to be like. Note that if you just wanted to write some code so you could get an good grade on the project, it’s fine to admit that.*

*We wanted to make a dungeon crawler that would satisfy 40 points.*

# Lessons learned

*What went right?*

*What went wrong?*

*What do you wish you knew when you started?*

# Annoying grading bookkeeping

Please list all the things you think you got points for based on the criteria given in the assignment.

* Square appears on screen – 1 point
  + Square moves – 1 point
  + Left mouse button shoots – 1 point
  + Square controllable by user – 1 point
  + Object responds to collision – 1 point
  + Square changes color when enemy collides – 1 point
* Enemy appears on screen – 1 point
  + Enemy moves – 1 point
  + Enemy responds to collisions – 1 point
* Score counter appears on screen – 1 point
  + Score counter changes score – 1 point
* Start menu – 5 points
* Pause menu – 5 points

## Total points we think we got

*Write the total number of pointslisted above.*